



Living Business Models with System Dynamics: **Fast, effective, reliable and useful!**

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Simulating business systems and performance was difficult

... but better *method* and *tools* now make it practical

... *easier* than complex and limited spreadsheets



Live, working, quantified business models

... to *design* the system so it *can* perform well

... and *manage* the system, continually, so it *does* perform well



Go to www.Sysdea.com

Click ***Try for free*** and create an account (*free for 1 month: then models are retained and can be re-activated*)

Click **New Model**

Full video User Guide play-list at sdl.re/sygfull (also accessible with a PDF Guide from the software)



Example: Crisis for an *IT-Support provider*

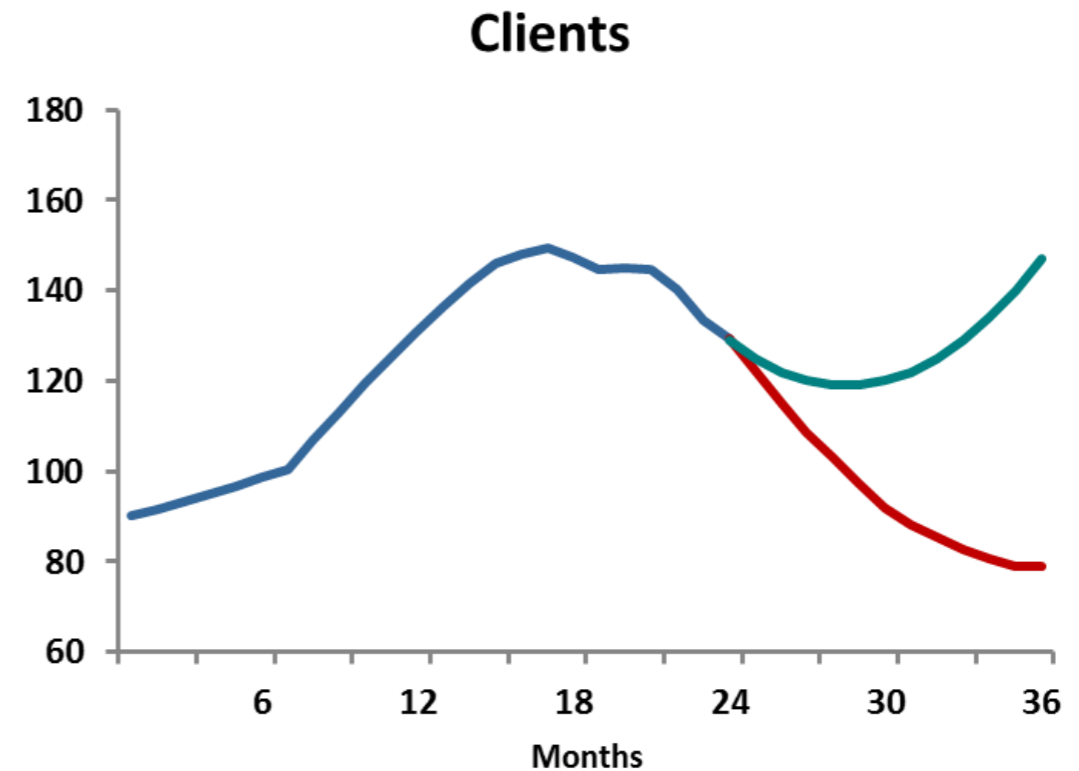
History ...

- ... new business development executive
- ... signed up new *clients* fast
- ... client-support *staff* overloaded
- ... quality of *support* suffered
- ... clients *left*, and new ones harder to find
- ... staff turnover increased

Future risk ...

- ... further *staff* losses
- ... still-worse *service*
- ... even more *client losses*

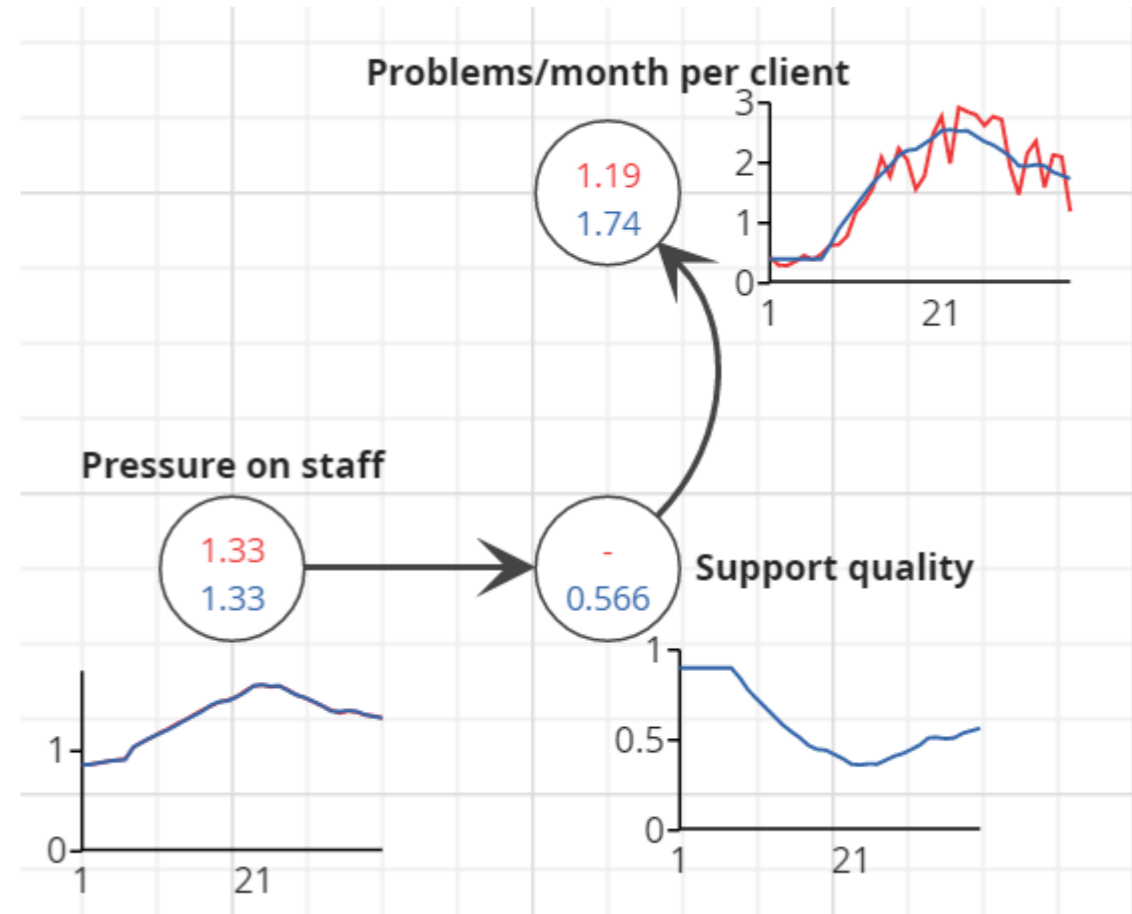
How to turn this around?



Resources drive performance – past, present and future



- in Settings, set the model to run from time 1 to 36
- hit **V** to add a Variable, click to open its Inspector
- name the Variable **problems/month per client**
- set the chart scale to 0 to 4 ... 'sketch' a time-chart rising from ~0.5 to 3
- add a Variable **support quality** and sketch a chart falling from 0.9 to 0.5 then recovering
- drag a link arrow from **support quality** to **problems/month per client**
- Click **problems/month per client** and make its formula $(1 - \text{"Support quality"}) * 4$
- Add a Variable **pressure on staff** and sketch a chart rising from ~0.9 to 1.5, then falling back to ~1.2
- Link this to **support quality** and make *that* formula $\text{MIN}(0.9, 1 / \text{"Pressure on staff"}^2)$
- "Today" is month 24 – values 1-24 are actual history, 25-36 are likely future

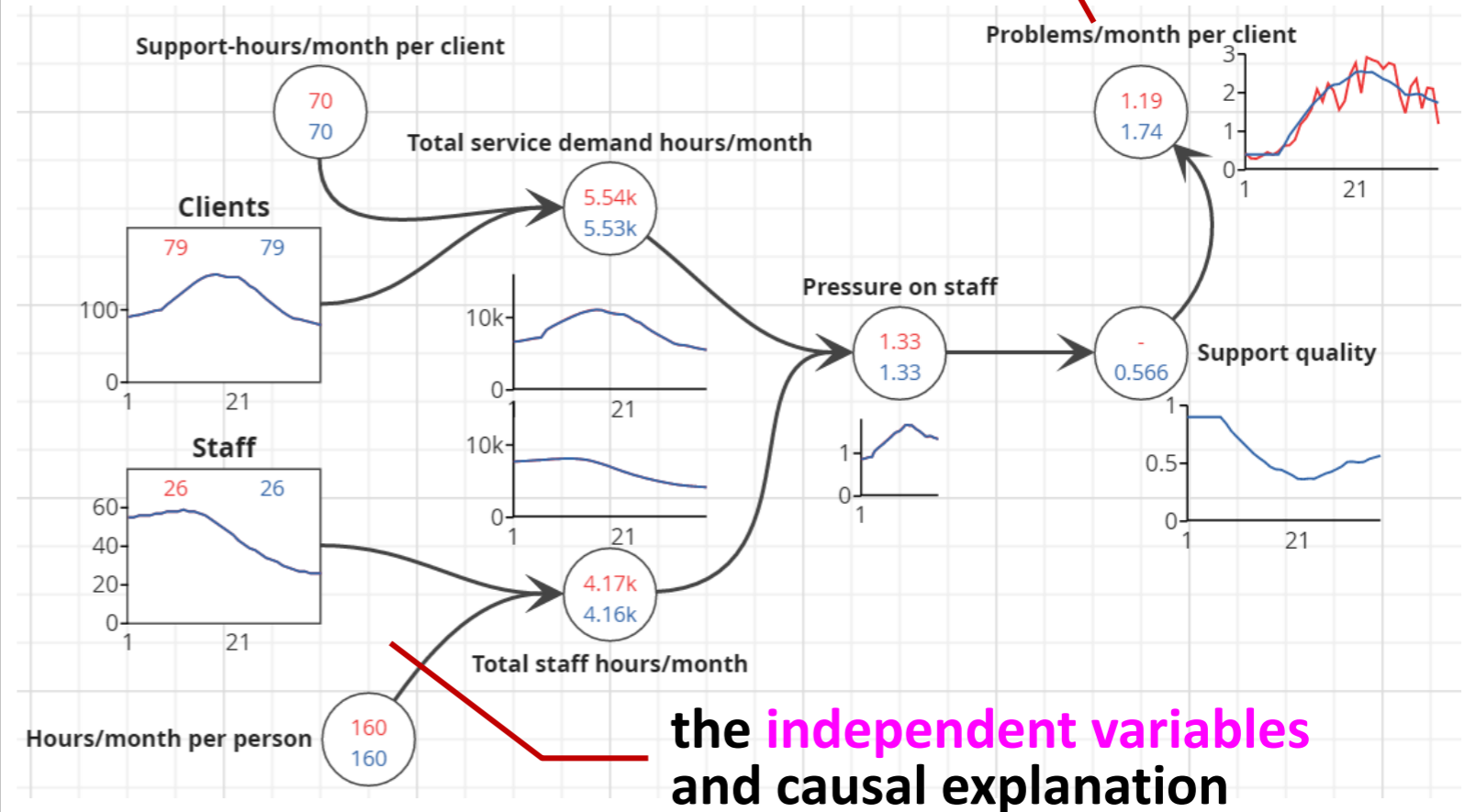


Resources drive performance – past, present and future



- to the left of the workspace click **S** to add a 'Stock' and name it **Clients**
- set the scale 0 to 150 and sketch a time chart like this diagram
- in the Stock's Inspector click '</>' to make the Stock behave like a Variable
- add a Variable **support hours/month per client** with a value in its Formula of **70**
- add a Variable **total service demand** and link into this **Clients** and **support hours/month per client**
- give **total service demand** a Formula of **"Clients"*"Support-hours/month per client"**
- Repeat these steps for **Staff .. hours/month per person .. total staff hours/month**
- Link **service demand** and **staff hours** into **pressure on staff** and make its Formula **"Total service demand hours/month"/"Total staff hours/month"**

the **dependent variable** we want to explain



See sdl.re/mfqk (you can save this model if you have a Sysdea account)

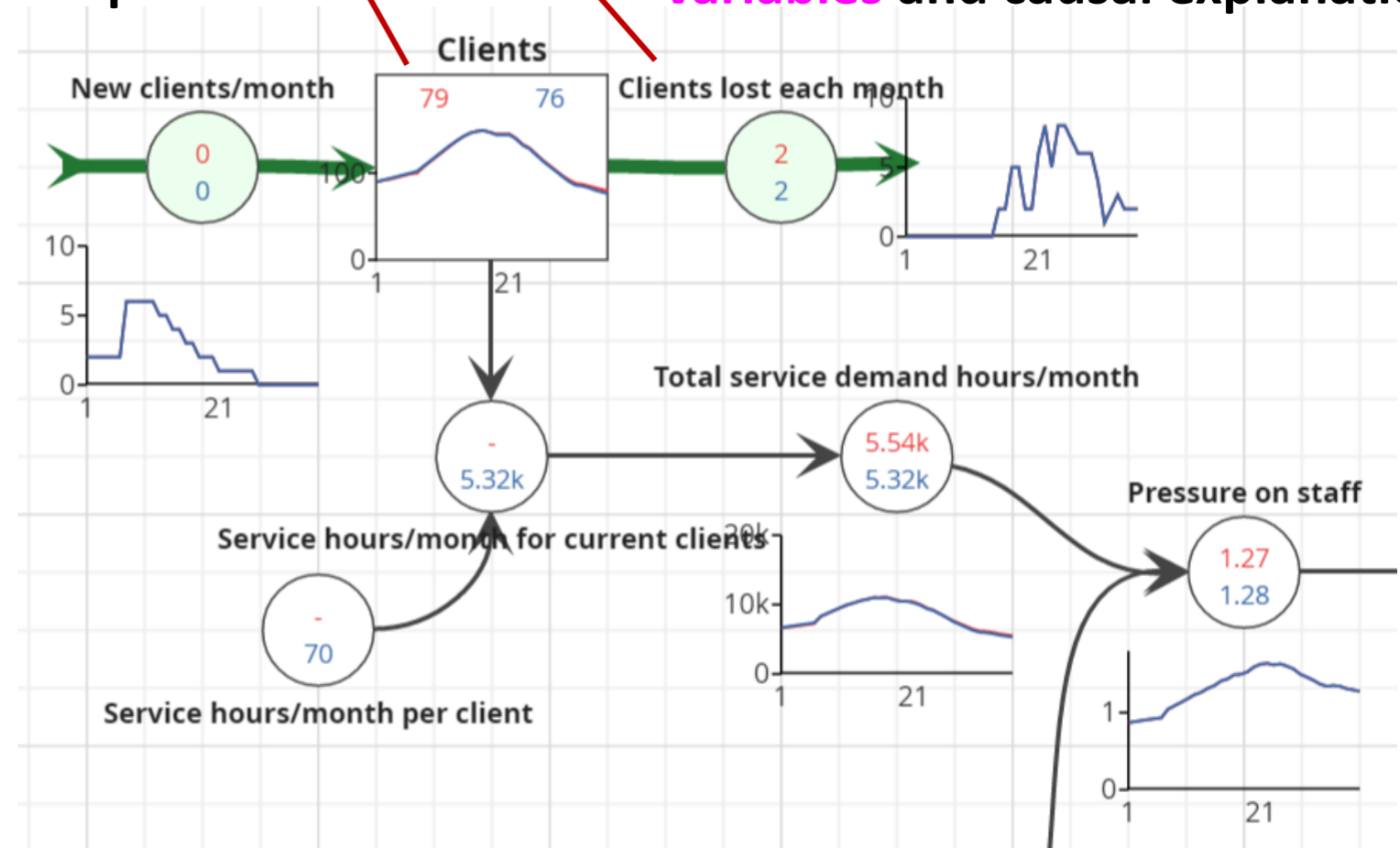
Stocks fill and drain, like water in a tank



the **dependent variable** we want to explain

Flows: the **independent variables** and causal explanation

- move **Clients** above **service hour/month**
- to the left hit **F** to add a 'Flow' **new clients/month** and enter values of **2** for months 1-6, then **6** for 3 months, then falling to **0** by month 24
- drag the 'head' of the flow-arrow to link to the **Clients** stock
- in **Clients** click the '</>' button to *stop* the Stock acting like a Variable – it now reflects the flow of **new clients/month** and grows
- to the right, add another Flow **clients lost/month** and sketch a pattern of losses
- drag the 'tail' of the Flow to meet the **Clients** Stock
- adjust the **clients lost/month** Flow until the **calculated values** for clients roughly match the **sketched values**



See sdl.re/mpyr (this includes Flows for staff hiring and staff losses)

What drives resource flow-rates ... the new dependent variables?



Our decisions

External factors

Existing resources

... causing ***inter-dependence*** and ***feedback***

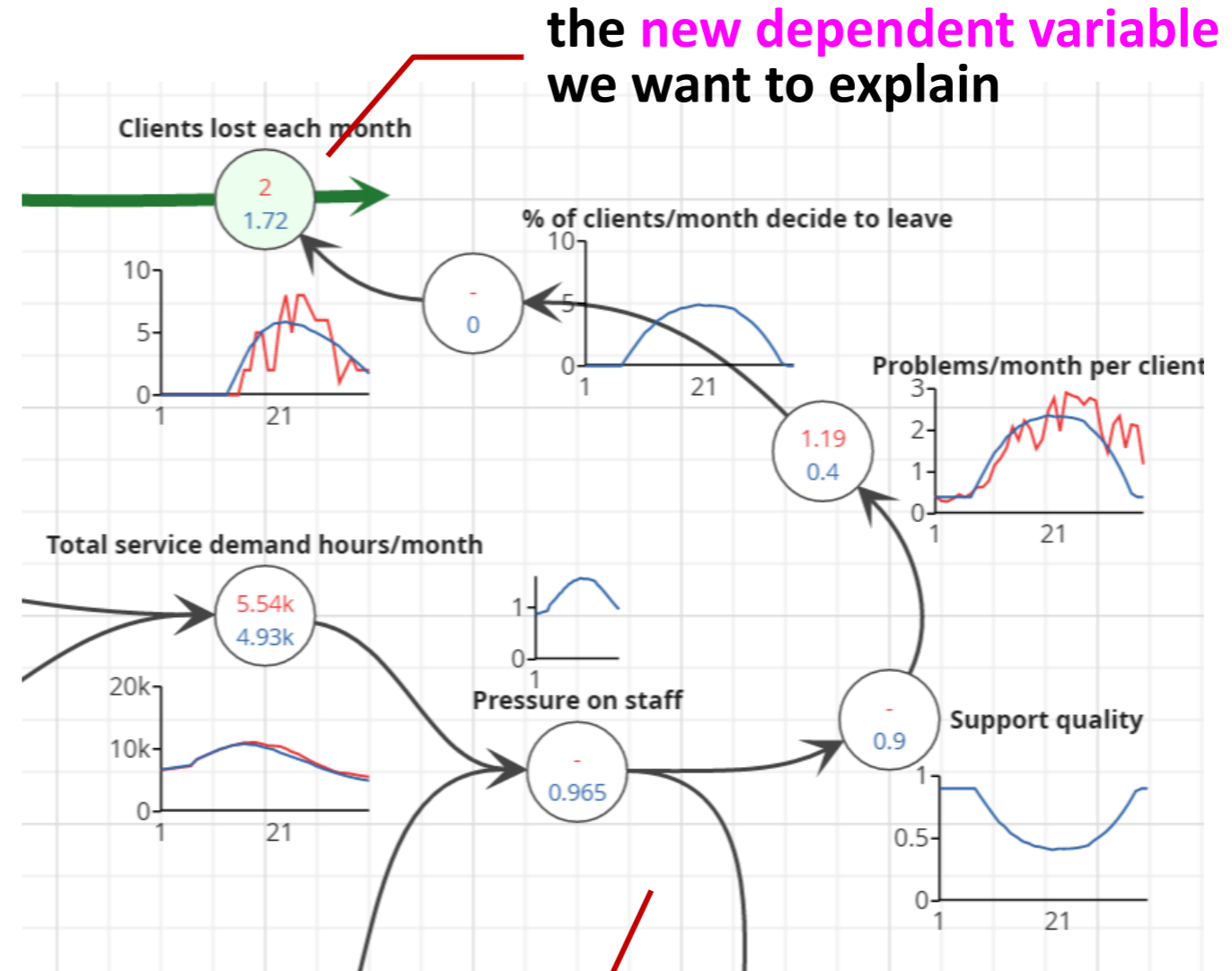
... which makes life ***difficult!***

Interdependence and feedback drive behaviour



- add a Variable **% clients/month decide to leave**
- add a link *to* this Variable from **problems/month per client** and give it a Formula of $\text{MAX}(0, (\text{"Problems/month per client"} - 0.4) * 2.5)$
- and a link *from* **% clients/month decide to leave** to the Flow **clients lost/month** and make its Formula $\text{delay}(\text{"% of clients/month decide to leave"}, 5) * \text{"Clients"}/100$

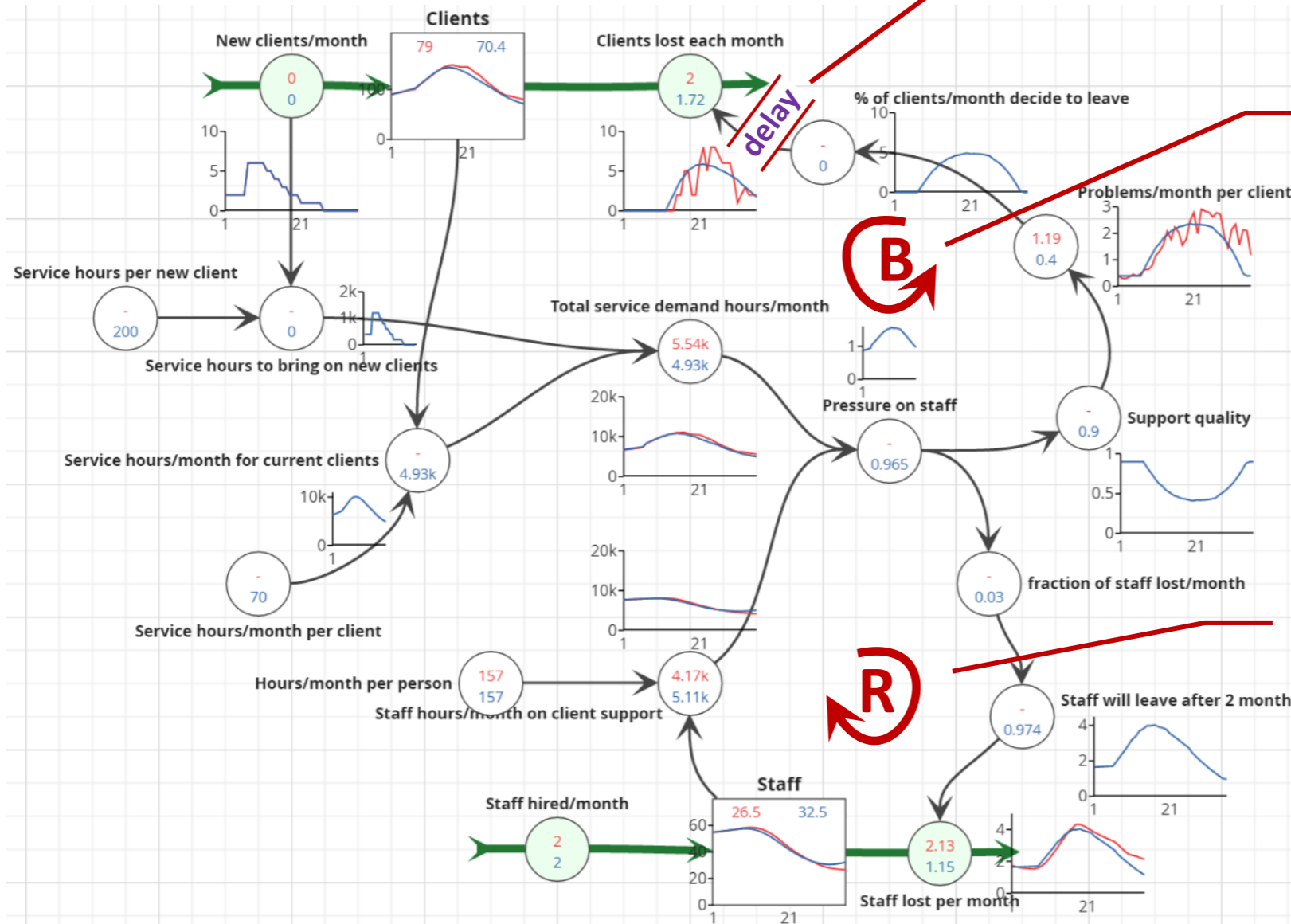
See sdl.re/msny (this includes feedback driving staff losses)



When a Stock drives *its own* flows ... *feedback!!*



delays cause over-shoot

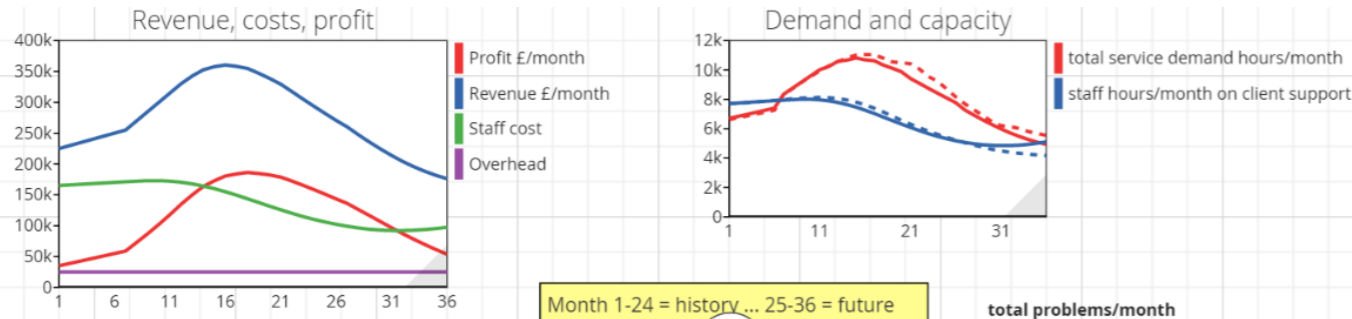


"B" = balancing feedback, limiting growth

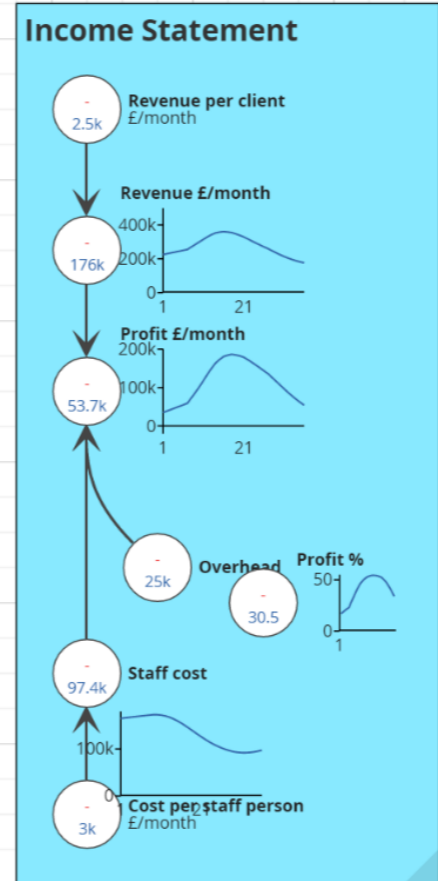
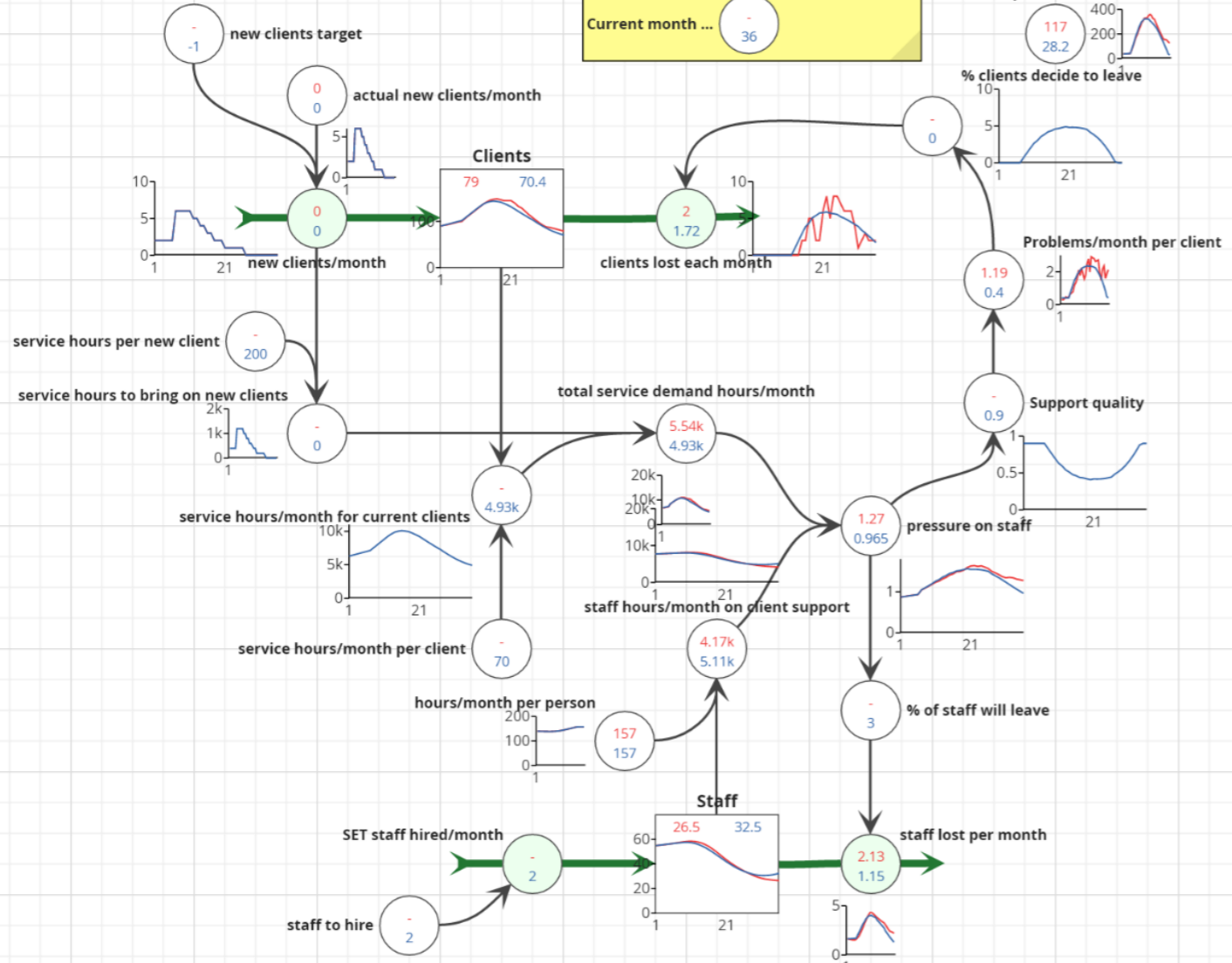
"R" = reinforcing feedback, driving growth or, in this case, decline



The full IT-support model, including financials



Month 1-24 = history ... 25-36 = future
Current month ... 36

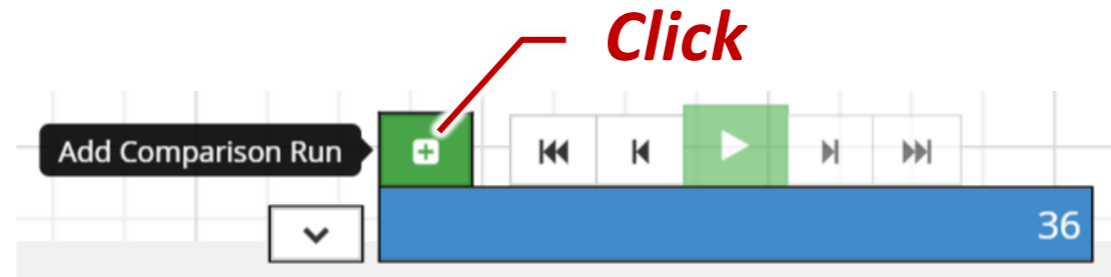


See sdl.re/ITsupport



With a friend ... go to sdl.re/ITsupport

At bottom of screen ...



You will see ...

new clients target	-1
staff to hire	2

DO NOT CHANGE

1. set 'staff to hire'

2. step to next month ... repeat

3. back to start ... try again

What is the *smallest* growth of staff to *never lose clients*?

What *profit* do you make at the end?

Dynamic challenges

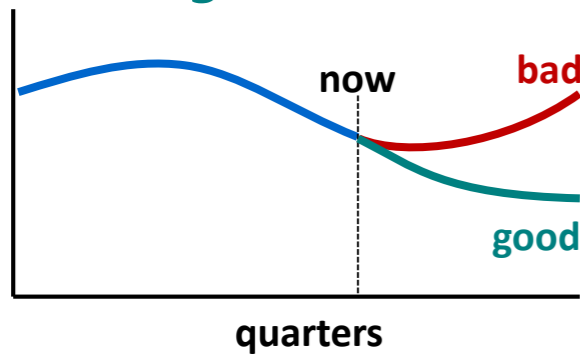


These cases have in common ... *a history*

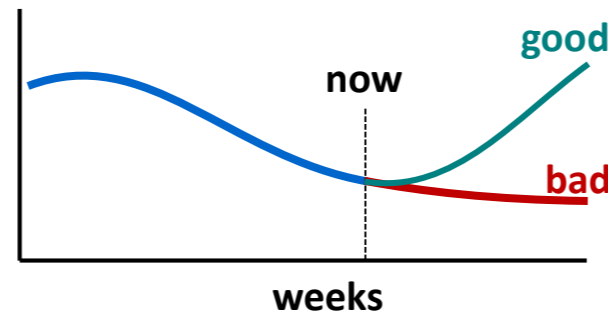
... the situation could get **worse**

... and will take *time to improve*

cutting staff turnover

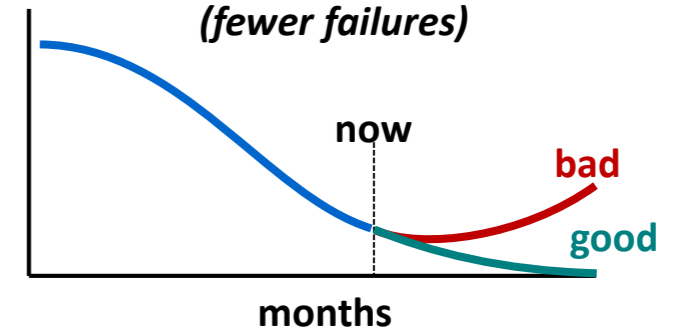


recovering sales

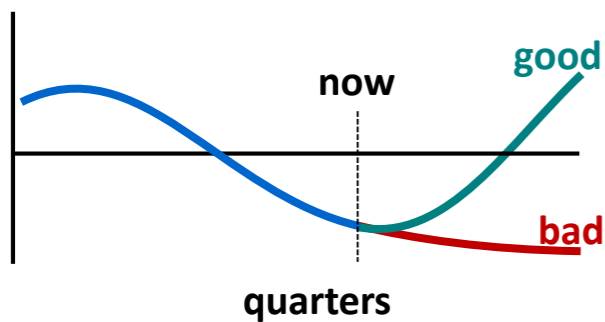


raising quality

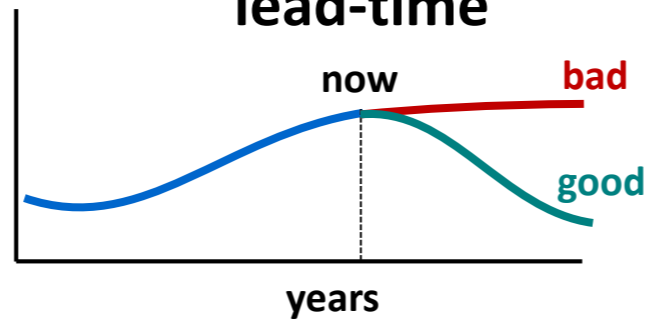
(fewer failures)



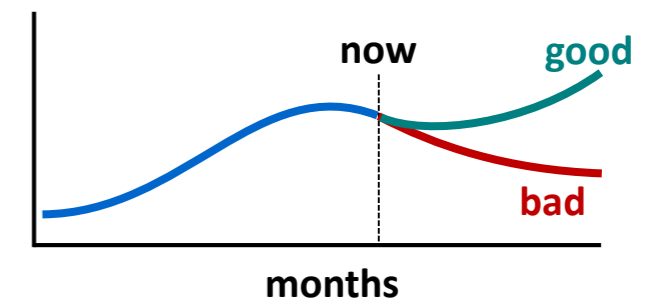
improving cash-flow



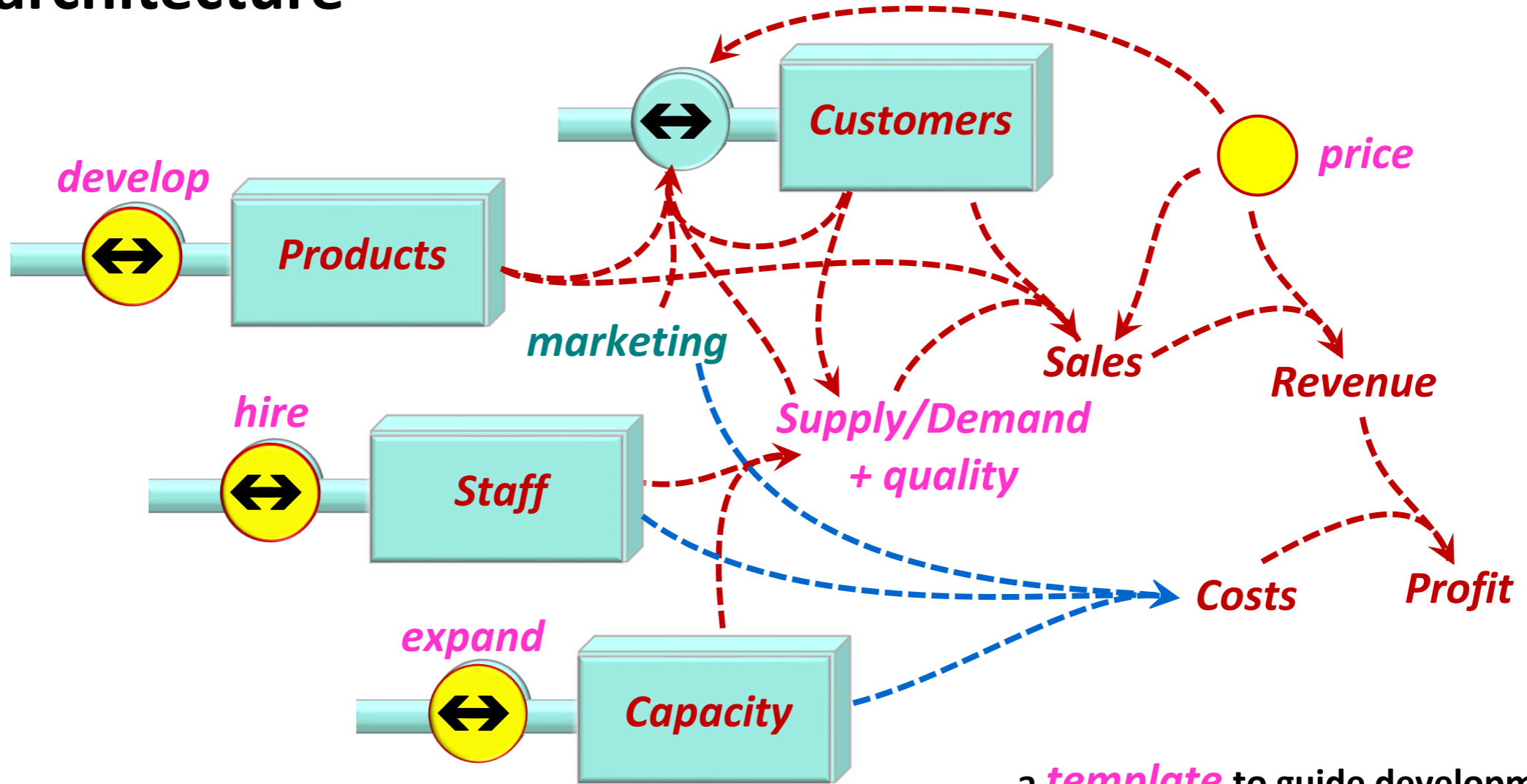
cutting new-product lead-time



growing company profits



Summary of the generic architecture



... a *template* to guide development of a core strategy model for many organisations.

Adding to the *core strategic architecture*



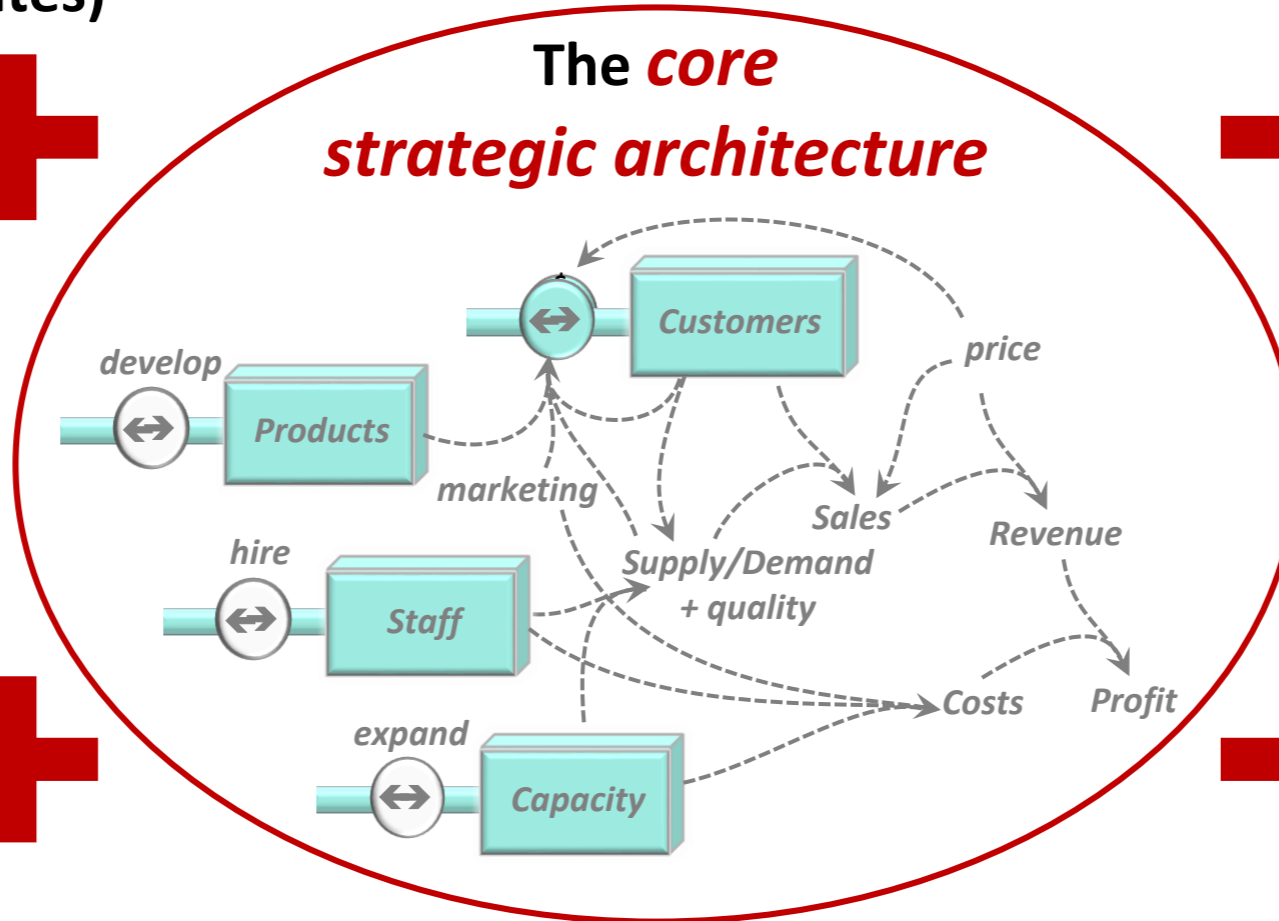
The *quality* (attributes)
of resources: class 5



Policy to steer the
system: class 8



How resources
develop through
stages: class 6



*Intangible
factors*: class 9



Competition for
resources: class 7



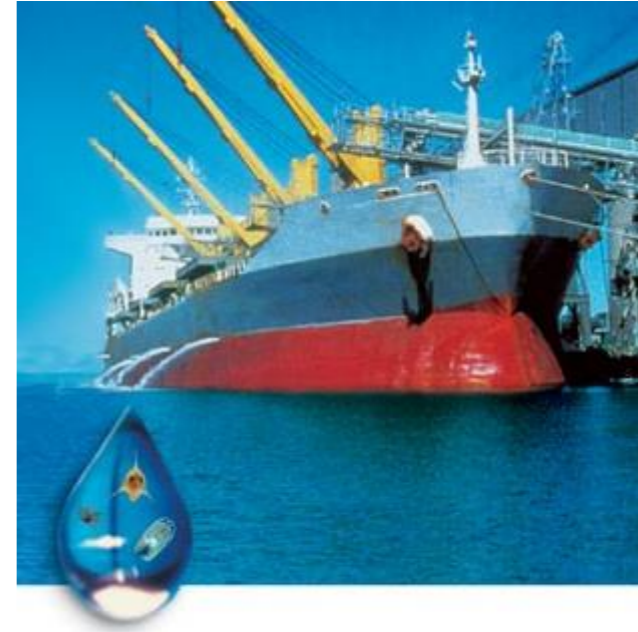
Capabilities:
class 10



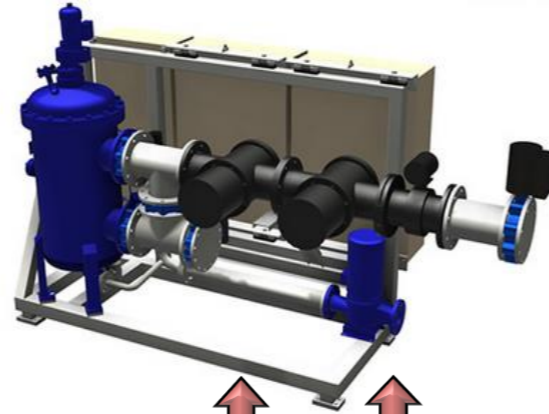
Each is useful *on its own, and*
as *part* of the whole architecture

Example 2: *Ballast-water treatment systems*

Coming regulations require ships to *remove organisms* from ballast water.



Filtration + UV solution →



> Treatment technology type and symbol

Mechanical

1. Cyclonic separation (hydrocyclone)
2. Filtration



Physical disinfection

1. Coagulation/flocculation
2. Ultrasound
3. Ultraviolet
4. Heat
5. Cavitation
6. Deoxygenation
7. Electro-chlorination/electrolysis
8. Electro-catalysis
9. Ozonation

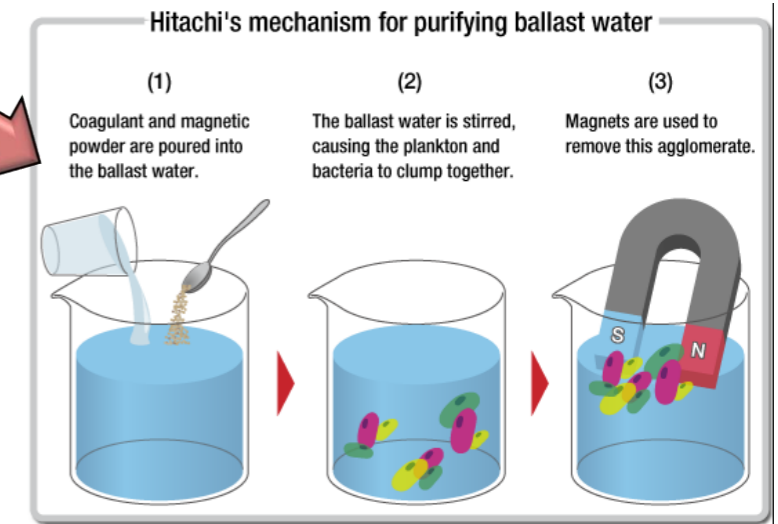


Chemical treatment and biocides

1. Chlorination
2. Chloride dioxide
3. Advanced oxidation
4. Residual control (sulphite/bisulphate)
5. Peraclean Ocean



ClO₂ Treatment System



Example 2: *Ballast-water treatment systems* *



Coming regulations require ships to *remove organisms* from ballast water **

~*35 approved systems* from 50+ suppliers (5-man teams up to Siemens!)

57,000 vessels worldwide + *2-3,000 new builds* per year *minus scrap*

The challenge ...

How to capture *ship-operators'* decisions on which system to deploy

... and achieve *rapid installation* in their fleets

plus capture BWT installations in *new vessels*

* with permission of Håvard Gjelseth, CEO: [MMC Green Technology](#)

** See [International Maritime Organisation: Ballast Water Management](#)

Customer and *product* profile in ballast-water treatment retro-fit systems



Number of vessels	<i>Companies</i>
> 100	70
50-99	230
20-49	1,450
10-19	1,550
< 10	>25,000

<i>System throughput</i>	Equipment price	Market potential units
100 m ³ /h	€75,000	1,000s
300 m ³ /h	€125,000	1,000s
600 m ³ /h	€225,000	100s
1000 m ³ /h	€365,000	100s
5000 m ³ /h	€1,100,000	10's

No supplier can successfully offer all necessary *products* to serve all *customer segments* and sizes in this industry
... so need to **focus!**

Questions in the *time-phased action-plan* for a Ballast-water treatment system provider



Which size(s) of *vessels* to target?

How many *models* of system to develop, when?

How much effort to win how many *agents* to promote our systems?

How many *sales people* to deploy?

Focus on *new* customers or *repeat sales*?

What *price(s)* to charge on which systems to which sectors?

How many *engineers* to employ? (Production is out-sourced, but need project management and commissioning)

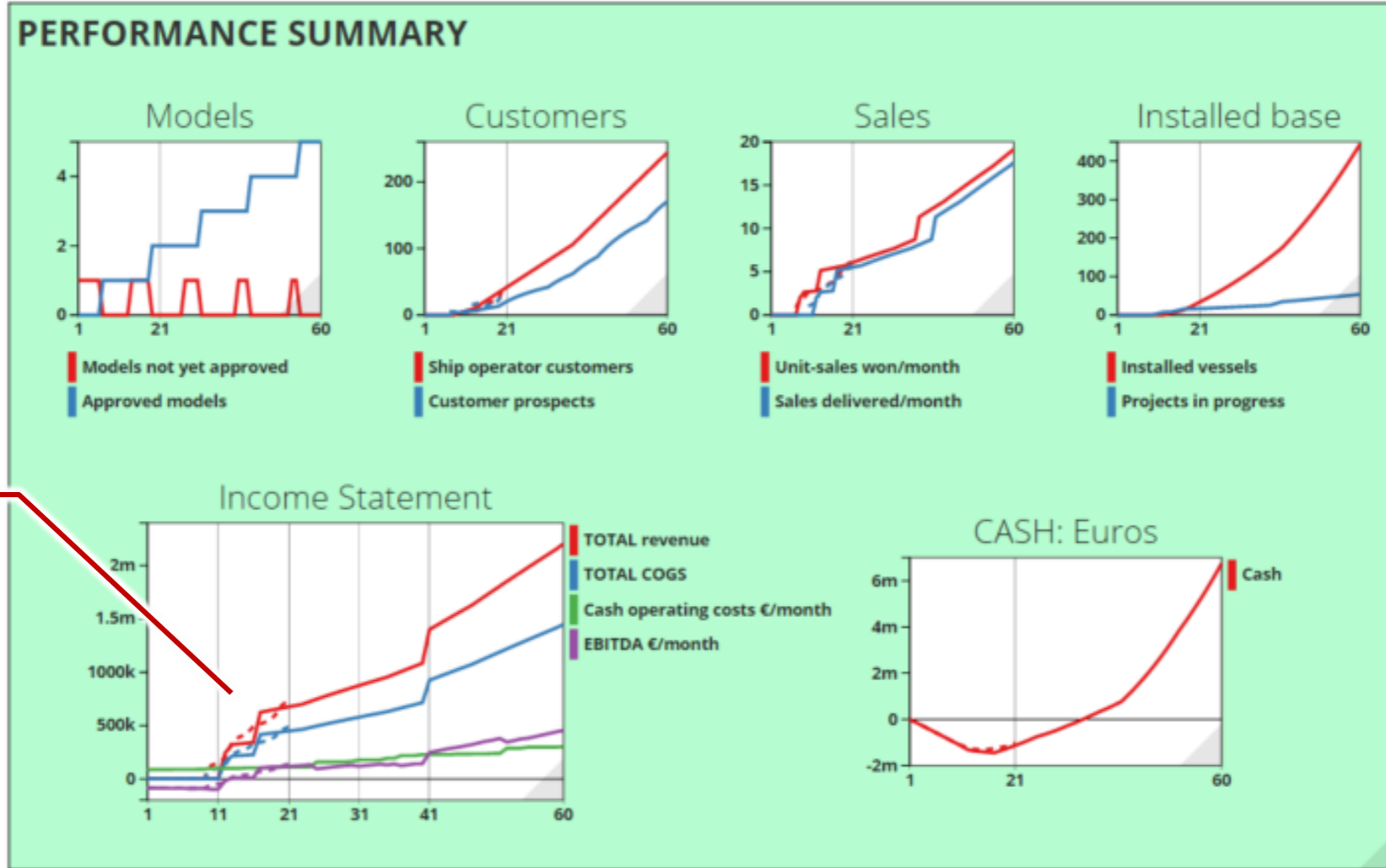
How much *investment* is needed, what *profits* will arise, how will *cash-flow* grow?

All these questions arise continually, as the market and competition develop and as we experience success or failure

BWTS manufacturer *business plan*

months 1-21 history: months 22-60 objectives

Working model at
<http://sdl.re/BWTS>



- - - *dashed* = actual
solid = calculated

The *strategic architecture* of a BWTS producer

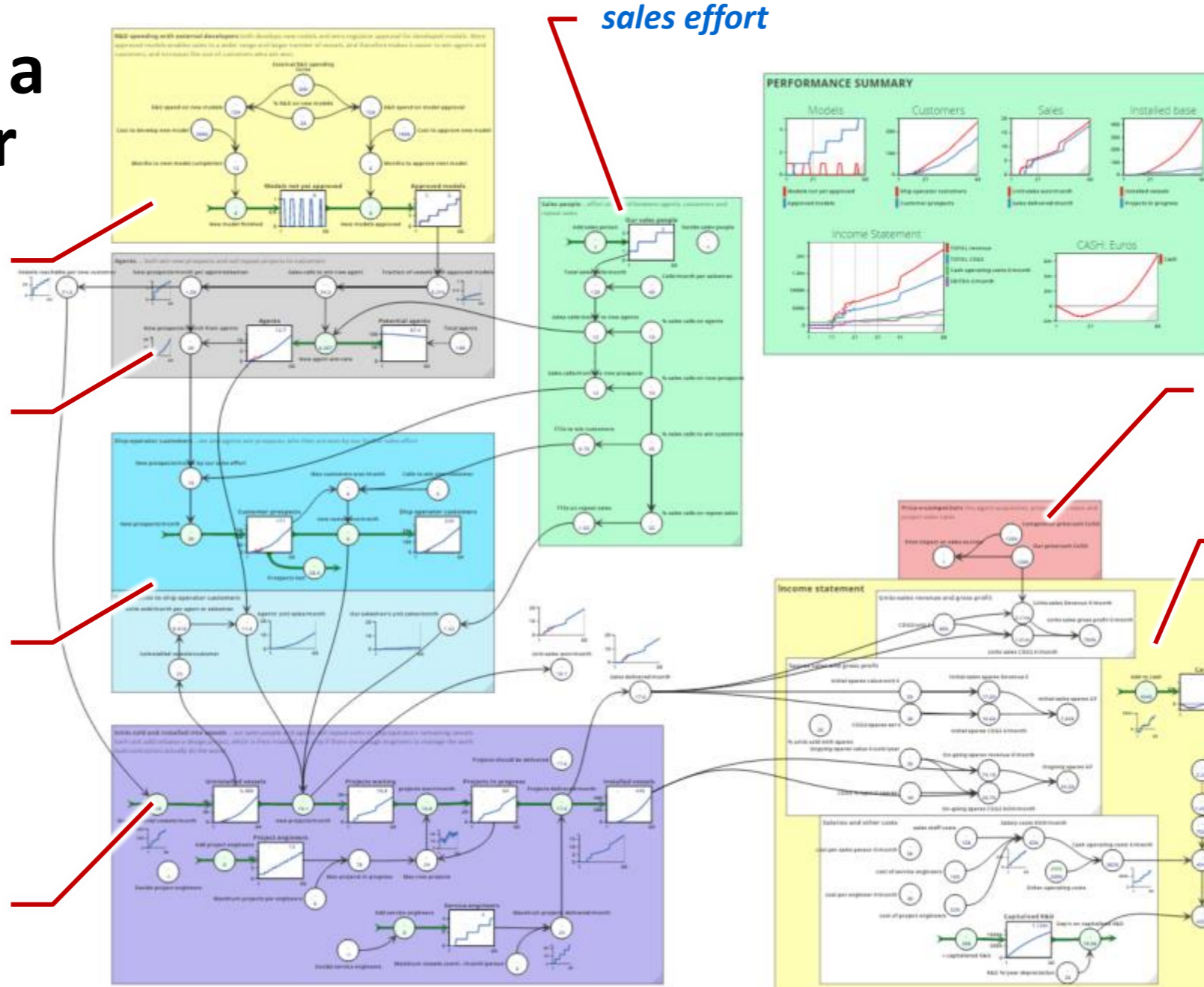


R&D and system *models*

Agents

Customers and *sales*

Projects, *installations* and *engineers*



sales effort

price and competition

Income Statement and cash flow



See also: sdl.re/BWTcase (Norwegian marine engineering)

See how the method works ... sdl.re/sygfull



See also: sdl.re/BWTcase (Norwegian marine engineering)

See how the method works ... sdl.re/sygfull

www.strategydynamics.com

www.YouTube.com/strategydynamics

Where next? ... integrated operational/strategic models